

The Evolution of Cartography in the Digital Age: From Digitizing Vertices to Intelligent Maps

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Theoretical and Technical Developments in Cartography – Outline

Communication Paradigm – 1800s to 1990 History 1800s to 1970s, before digitizing and computer mapping Digital Era history with USGS focus 1970s to 1990s, beginning of digitizing and automation **Analytical Cartography Paradigm** Deconstruction Paradigm 1990s to 2000 Web Mapping Paradigm 2000 – 2015, Map mashups, commoditized mapping Semantic Mapping Paradigm Intelligent maps, map as a knowledgebase, post 2015 Conclusions





A distinct set of concepts or thought patterns, including theories, research methods, postulates, and standards for what constitutes legitimate contributions to a field.



Thesis of this work

Theoretical and technical developments in cartography, and advancements in computers, networks, and the Internet have resulted in the development of intelligent maps which will be pervasive and ubiquitous using Web technologies.

These developments bring a new paradigm to the field of cartography requiring new research and education approaches.



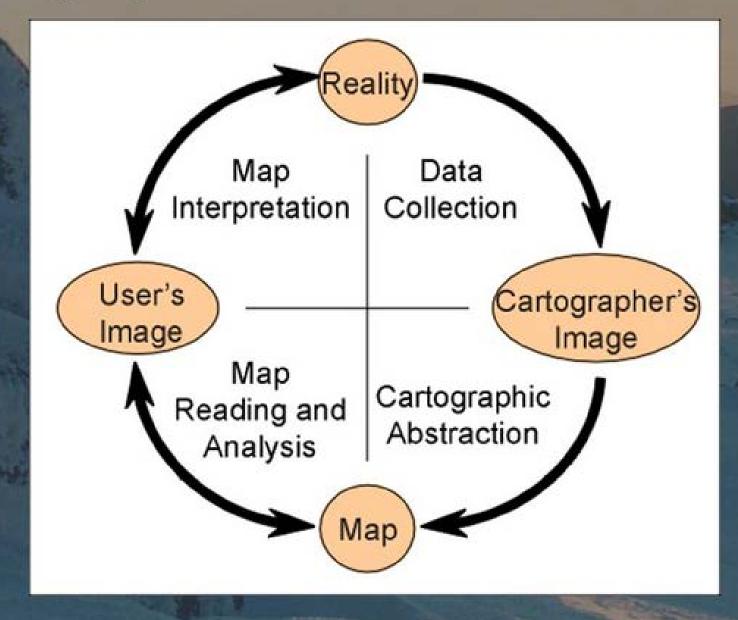
Communication Paradigm or Theory of Cartography

Introduced by Koláčný, 1968 Refined by Ratajski, 1970 Presented and implemented by Robinson and others, 1970 to 2000 Applies to historical cartography and the processes to

create a map

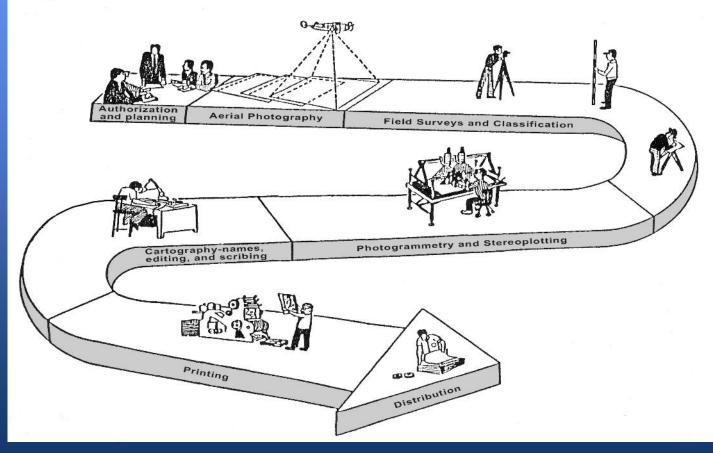


Cartographic Communication Process



Historical Map Factory – 1879 to 1990

USGS Topographic Mapping Process





Topographic Mapping Process, 1950-1990

_	Planning	Field Surveys	Photogrammetry	Cartography	Reproduction
	Photography Authorization Acquisition	Ground Control for Photos Classification of all features on photos	Aerotriangulation – control extension Stereocompilation of ground features and contours Mylar drawing with pantograph	Editing Names, Stickup/adhesive Symbolization Final scribing	5 color press Lithographic production
	Stereo Pair Photographs	Field Notes Controlled photographs Classified/annotated photographs Field jacket with all field information	Compilation manuscript Includes all content Control lists	Final scribecoat and color separation negatives	Printed lithographic map at various scales, primarily 1:24,000 in 7.5 minute format

Time to Product Release

Year 1	Year 2	Year 3	Year 4	Year 5	

Digital Era 1970s to 1990s, beginning of digitizing and automation

Initially digital cartography was developed and implemented in the Communication Paradigm of cartography.



History of Theoretical and Technical Developments in Cartography – Initial digitized linework advances

Current state of the art and science of cartography began with digitizing vertices of lines on paper maps into x and y coordinates to represent their basic geometry in computer

- Advanced to include identifiers for points, lines, and areas with the associated coordinates.
- Attributes of these shapes were then added to the identifiers.

Advanced to consider the topology of these basic geometries, and relational databases were adopted to handle the attributes and topological relationships among the spatial objects.



The Digital Era Begins 1960s

Autoplot

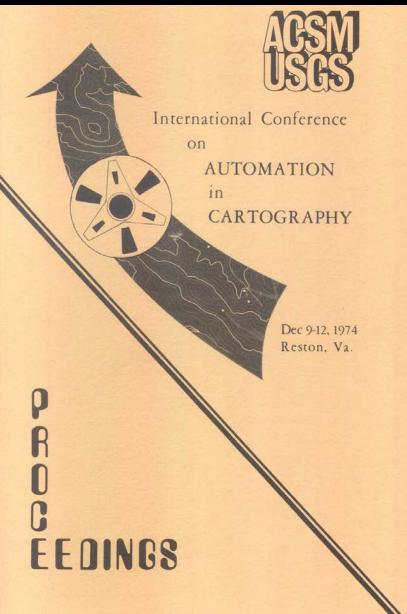
Automatically plot neatline (bounding lines of latitude and longitude) and control and pass points on a scribecoat base







Automated Cartography took hold in the 1970s – First AutoCarto 1974





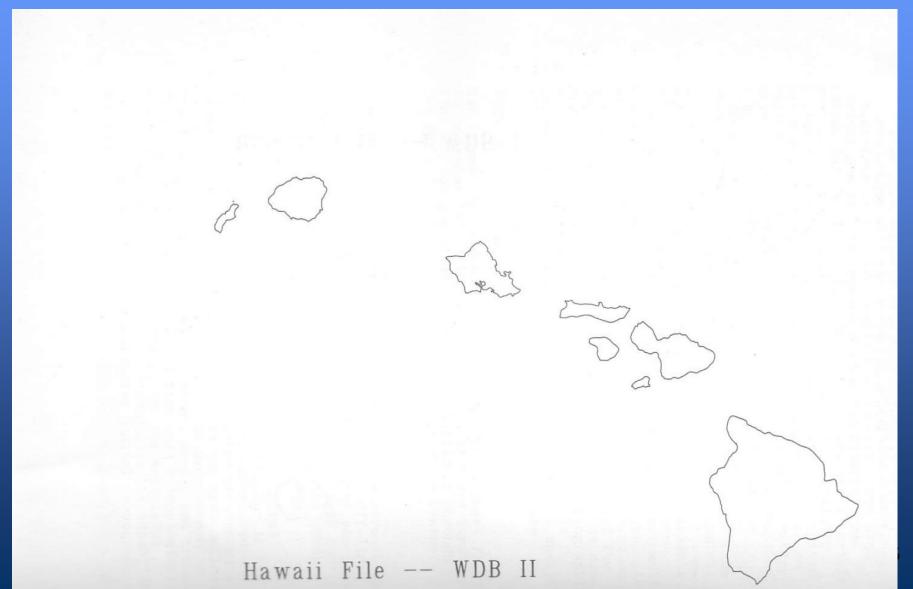
An original set of digitized vertices in World Databank I by the CIA, circa 1972



Hawaii File -- WDB I

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An original set of digitized vertices in World Databank 2 by the CIA, circa 1974

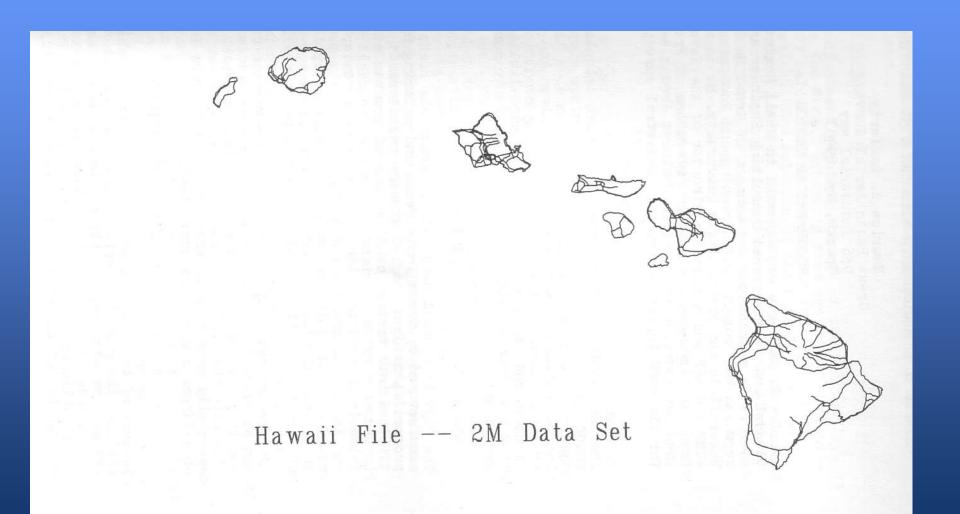


CIA World Databank, 2004

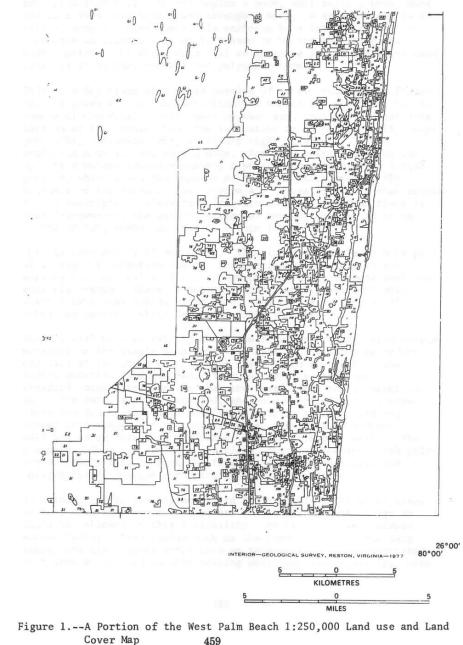




USGS 1:2,000,000 from National Atlas



Digitized Land Cover Polygons





USGS Digital Research and Development – 1970s

Convert existing printed maps to digital form – Digital Line Graphs (DLG)

Generate land cover for all of United States – LUDA

Generate terrain data in digital form – orthophotographs and Digital Elevation Models (DEMs) Automate existing production processes – DCASS/GRAMPS



Digital Line Graphs

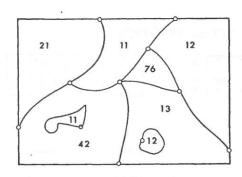
DLGs represented linework from topographic maps Manual line following on digitizers, initially Gradicon, later Altek DLG data fully topologically structured Standard format IBM mainframe User demand led to Optional Format in ASCII to be used on all computers







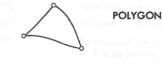
Addition of Topology





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POLYGON LABEL

Figure 2.--Elements of a Polygon Map

ARC RECORD

A I D	P L C L	P R	PAL	PAR	× Z Z A	YXXA	XXXA	Y M X A	ALEN	SN	FN
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Name Description AID Arc number. PLC Position of last arc coordinate in COORD file. PL Polygon number of polygon to left of arc. PR Polygon number of polygon to right of arc. PAL Attribute of polygon to left of arc. PAR Attribute of polygon to right of arc. XMNA, YMNA Minimum x,y coordinates in arc. ΧΜΧΑ, ΥΜΧΑ Maximum x,y coordinates in arc. ALEN Arc length in coordinate units. SN Node number at beginning of arc. FN Node number at end of arc.

Figure 3



Topology in graphic and table form

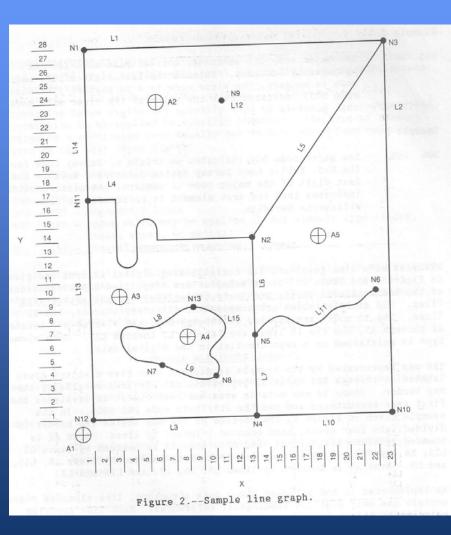
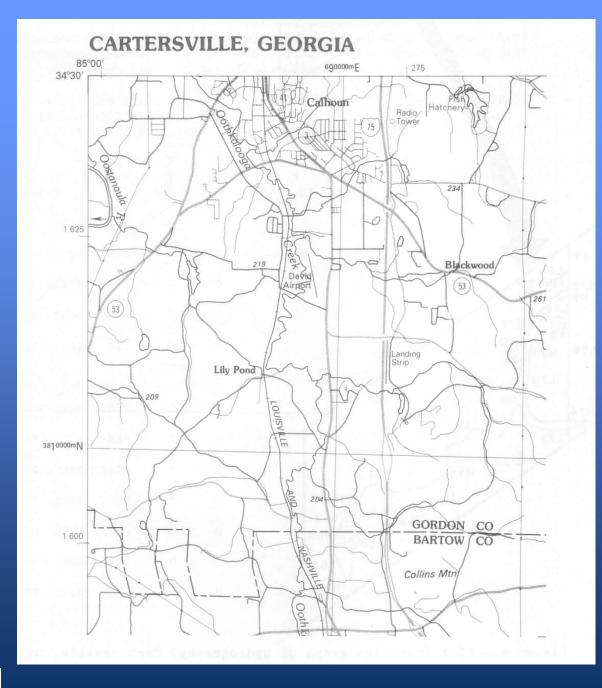


Table 2.--Digital description of sample DLG-3 (see fig. 2)

	Areas								
Number	X Coordin	nate Y	Coordinate	Number	XC	oord	dinate	YC	oordinate
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N2	13		14	A2		6			24
N3	23		28	A3		3			10
N4	13		1			8			7
N5	13		7			18			14
N6	22		10			20			
N7	6		5						
N8	10		4						
N9	11		24						
N10	23		1						
N11	1		17						
N12	1		1						
N13	9		-						
	y		9	<u>ines</u>				191.2	nic ans South A bit Log21 e
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Number	Nodes Starting	1 6.5	<u>Are</u> Left	a	1,	28	У	<u>last</u> 23,	28
Number	Nodes Starting 1	3	I Left 1	a Right 2	1, 23,	28 28	У	1ast 23, 23,	28 1
Number L1 L2	Nodes Starting 1 3	3 10	Are Left 1 1	a Right 2 5	1, 23, 13,	28 28 1	У	1ast 23, 23, 1,	28 1 1
Number L1 L2 L3	Nodes Starting 1 3 4	3 10 12	Are Left 1 1 1	Right 2 5 3	1, 23, 13, 1,	28 28 1 17	У	1ast 23, 23, 1, 13,	28 1 1 14
Number L1 L2 L3 L4	Nodes Starting 1 3 4 11	3 10 12 2	Are Left 1 1 1	Right 2 5 3 3	1, 23, 13, 1, 13,	28 28 1 17 14	У	1ast 23, 23, 1, 13, 23,	28 1 1 14 28
Number L1 L2 L3 L4 L5	Nodes Starting 1 3 4 11 2	3 10 12 2 3	1 1 1 2 2	Right 2 5 3 3 5 5	1, 23, 13, 1, 13, 13, 13,	28 28 1 17 14 14	У	1ast 23, 23, 1, 13, 23, 13,	28 1 1 14 28 7
Number L1 L2 L3 L4 L5 L6	Nodes Starting 1 3 4 11 2 2 5	3 10 12 2 3 5	 Left 1 1 2 2 5	a Right 2 5 3 3 5 3 3 3 3 3 3 3	1, 23, 13, 1, 13, 13, 13, 13,	28 28 1 17 14 14	У	last 23, 23, 1, 13, 23, 13, 13,	28 1 14 28 7 1
Number L1 L2 L3 L4 L5 L6 L7	Nodes Starting 1 3 4 11 2 2	3 10 12 2 3 5 4	 Left 1 1 2 2 5	Right 2 5 3 3 5 3 3 3 3 3 3 3 3	1, 23, 13, 1, 13, 13, 13, 9	28 28 1 17 14 14 7 9	У	last 23, 23, 1, 13, 23, 13, 13, 6,	28 1 14 28 7 1 5
Number L1 L2 L3 L4 L5 L6 L7 L8	Nodes Starting 1 3 4 11 2 2 5 13	3 10 12 2 3 5 4 7	 Left 1 1 2 2 5	a Right 2 5 3 3 5 3 3 3 3 3 3 3	1, 23, 13, 1, 13, 13, 13, 13, 9, 6,	28 28 1 17 14 14 7 9 5	У	1ast 23, 23, 1, 13, 23, 13, 13, 6, 10,	28 1 14 28 7 1 5 4
Number L1 L2 L3 L4 L5 L6 L7 L8 L9 L10	Nodes Starting 1 3 4 11 2 2 5 5 13 7	3 10 12 2 3 5 4 7 8	Are Left 1 1 2 2 5 5 4 4	Right 2 5 3 3 5 3 3 3 3 3 3 3 3 3	1, 23, 13, 1, 13, 13, 13, 13, 9, 6, 13,	28 28 1 17 14 14 7 9 5 1	У	last 23, 23, 1, 13, 23, 13, 13, 6, 10, 23,	28 1 14 28 7 1 5 4 1
Number L1 L2 L3 L4 L5 L6 L7 L8 L9 L10 L11	Nodes Starting 1 3 4 11 2 2 5 5 13 7 4	3 10 12 2 3 5 4 7 8 10 6	Are Left 1 1 2 2 5 5 4 4	Right 2 5 3 3 5 3 3 3 3 3 3 3 1 5	1, 23, 13, 1, 13, 13, 13, 9, 6, 13, 13,	28 28 1 17 14 14 7 9 5 1 7	У	last 23, 23, 1, 13, 23, 13, 13, 13, 23, 22,	28 1 14 28 7 1 5 4 1 10
Number L1 L2 L3 L4 L5 L6 L7 L8 L9 L10 L11 L12	Nodes Starting 1 3 4 11 2 5 5 13 7 4 5 9	3 10 12 2 3 5 4 7 8 10 6 9	Are Left 1 1 2 2 5 5 4 4	Right 2 5 3 3 5 3 3 3 3 3 3 1 5 2	1, 23, 13, 13, 13, 13, 13, 13, 13, 13, 11,	28 28 1 17 14 14 14 7 9 5 1 7 24	У	last 23, 23, 1, 13, 23, 13, 13, 6, 10, 23, 22, 11,	28 1 14 28 7 1 5 4 1 10 24
Number L1 L2 L3 L4 L5 L6 L7 L8 L9 L10 L11	Nodes Starting 1 3 4 11 2 5 5 13 7 4 5	3 10 12 2 3 5 4 7 8 10 6	Are Left 1 1 2 2 5 5 4 4	Right 2 5 3 3 5 3 3 3 3 3 3 3 1 5	1, 23, 13, 13, 13, 13, 13, 13, 13, 13, 11,	28 28 1 17 14 14 14 7 9 5 1 7 24 1	У	last 23, 23, 1, 13, 23, 13, 13, 13, 23, 22,	28 1 1 14 28 7 1 5 5 4 1 10 24 17







Production Automation

Collect digital data from stereocompilation processes Drive automatic plotter to scribe photogrammetric manuscript

Data passed to cartographic unit for interactive editing Automatically generate 5 color separates on Gerber 4477 plotter for printing process















Further Evolution of Digital Data from 1970s Beginnings

USGS 1:100,000 scale topographic maps raster scanned (Scitex systems), vectorized, topologically structured and attributed to become the U.S. Census TIGER files for 1990

Key organizations, including the U.S. Bureau of the Census, the U.S. Geological Survey, the Harvard Laboratory for Computer Graphics, and the Experimental Cartography Unit (UK) helped catalyze GIS industry.



Scitex Scanning and Raster Editing System



Analytical Cartography Paradigm

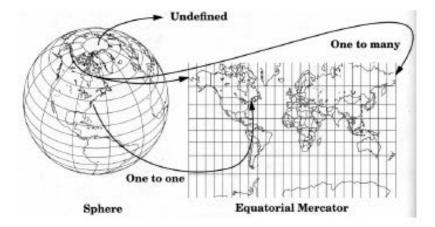
The mathematical and analytical parts of cartography that remain independent of technology that applies to both paper and online maps and their digital databases Defined in term of its development, origins, scope and conceptual content and applications Flexible approach to GIScience and GeoComputation Now has books, journal special issues, classes **Bridges Cartography and Computer Science**



What have computers done to Cartography? - The birth of Analytical Cartography & GIS

- Born in the 1960s and 1970s
- From technological focus to theoretical focus





 The early Geographic Information Systems are more like computer mapping programs plus a few data management functions.

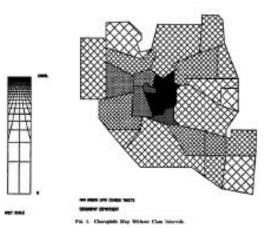
What is Analytical Cartography?

Tobler (1966) – "solving cartographic problems"



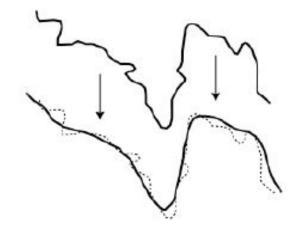
 Tobler (1976) – "mathematical and analytical parts of cartography that remain independent of technology"

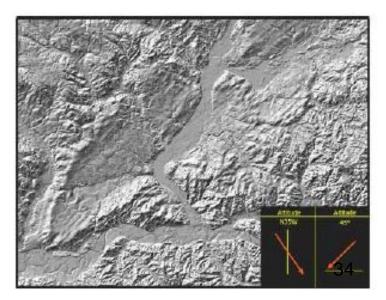




Typical Topics in Analytical Cartography

- Map Transformation
- Sampling
- Critical Features
- Map Generalization
- Shape Analysis
- Data Models and Structures
- Analytical Visualization
- A lot more …



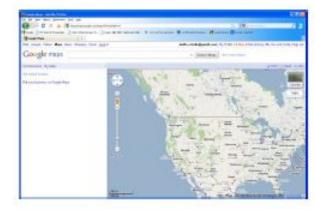


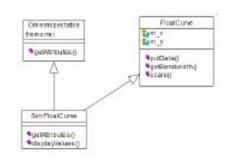
Methods of Analytical Cartography

Computer science

- Data base science
- Computation
- Logic and programming
- Mathematics and Statistics
 - Matrix theory
 - Set theory
 - Algebra
 - Trigonometry
 - Topology
 - Spatial statistics
- Cartography
 - Map data
 - Transformations
 - Representation
 - Symbolization
 - Layout and design
- Psychology
 - Map reading and interpretation
 - Navigation and route finding
 - User design







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SANTA BARBARA SENSE OF DIRECTION SCALE

Ses: F.M. Age	Today's Date
This questionnaire coust	ists of several statements about your spatial and navigational
abilities, probeences, an	d experiences. After each statement, you should sirele a manber
to indicate your level of	agreement with the obsences. Circla "1" if you strongly agree
that the statement applie	n to you, "7" if you strongly disagree, or some number in
between if your agreem	est is internediate. Circle "4" if you neither agree nor disagree.

strangely some 1 2 2 4 5 6 7 strongly decause

2. I have a poor memory for where I left things

strengtly agree 1 2 3 4 5 6 7 strengtly disagree

Advent of features as conceptual foundation of cartography

Point, line, and area objects became organized as geographic features of roads, streams, cities, mountains, and other natural and manmade entities.

Features have associated characteristics and relations to other features which have enabled the development of a semantic model of the underlying geospatial data.



Social construction of cartography

Expounded by Harley and others, 1980s to 1990s

Hidden map meanings

Deconstruction approaches



Web Mapping Paradigm

Map mashups

Taylor's Cybercartography



Commercial and Commoditized Mapping

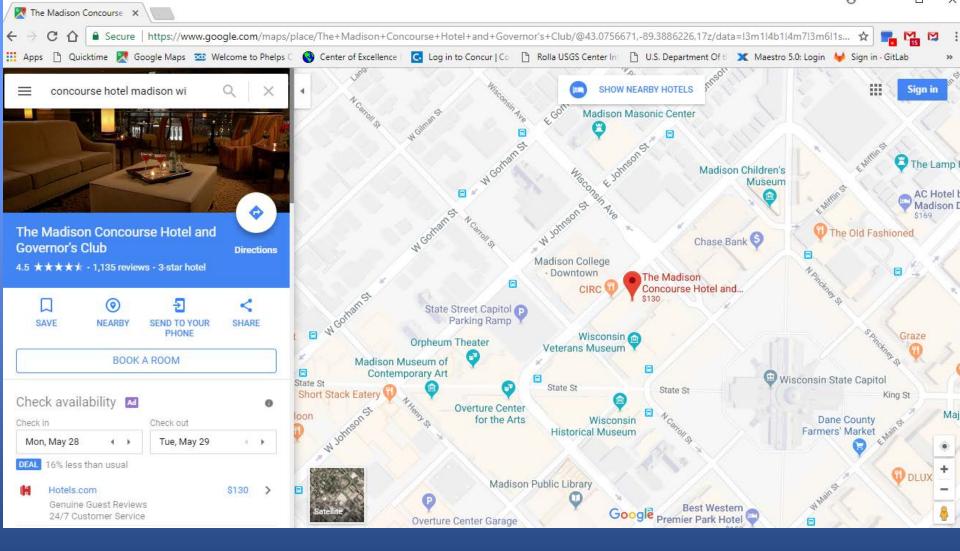
MapQuest and others in 1990s

Navigation databases

Google Maps and others in 2005

Commercial applications and Location-Based Services







Views on cartographic development	Tendencies and paradigm shifts of
	cartography and map conception
Traditional components and	Cartographic language
modern components	Cartographic modelling
(Ramirez 2004)	Cartographic communication
	Geo-spatial data manipulation
	Geo-spatial data processing
	Geo-spatial data visualisation
Cartographic research paradigm	The map as image
and research focus (Sui and Holt 2008)	The map as model
	The map as intent/social construction
Paradigm in cartography: cartographic	Cartographic communication
research and internet (Peterson 2002)	Analytical cartography
	Cartographic visualisation
	Power of maps
	Maps and Internet
Cartography: representation and	Cartography as graphic communication
visualisation (MacEachren,	Cartography as geo-visualisation
MacEachren 1995) (Kraak and	
Ormeling 1996, 2003)	
Cyber-cartography paradigm (Taylor 2005)	Traditional cartography
	Cyber-cartography
Paradigm changes in cartography	Production of maps
(Ormeling 2007)	Map production and map use
	Spatial information to support decision making
Cartographic trends and paradigms	The map as a channel of communication
(Cauvin, Escobar and Serradj 2010)	Rules of graphical semiology
and the second	Theory of symbolisation and design
	Experimental and exploratory cartography
	Ethical and social aspects
	Geovisualisation

Table 4.2 Main tendencies and changes in cartography and mapping during the second half of the twentieth century (After Azócar 2012)



Period	Author	Map conception
Modern Cartography	Robinson (1955)	Maps as objective, scientific representations Maps as truths Maps are transparent and ideologically neutral
Cartography C V L	Harley (1989)	Maps as <i>ideologically</i> laden representations Maps as cultural <i>texts</i>
	Crampton (2003)	Maps as historical products operating within 'a certain horizon of possibilities'
	Casti (2005)	Maps as locus of <i>semiosis</i> ; <i>self-referential</i> through iconisation
	Wood and J. Fels (2008)	Maps as constructions that produce the world Maps as propositions
	Latour (1987, 1999)	Maps as <i>immutable</i> mobiles Maps as <i>actants</i>
	deila Dora (2009)	Maps as <i>fluid</i> objects, always in the making Maps as <i>mnemonics</i>
Cartography *	Pickles (2004)	Maps as inscriptions Maps as unstable and complex texts
	Kitchin and M. Dodge	Maps as <i>practices</i> (spatial practices that do work in the world)
	(2007)	Maps as suites of cultural practices involving actions and affects
		Maps as mutable mobiles

Table 6.1 Map conceptions according to historical periods and authors. (After Azócar 2012)



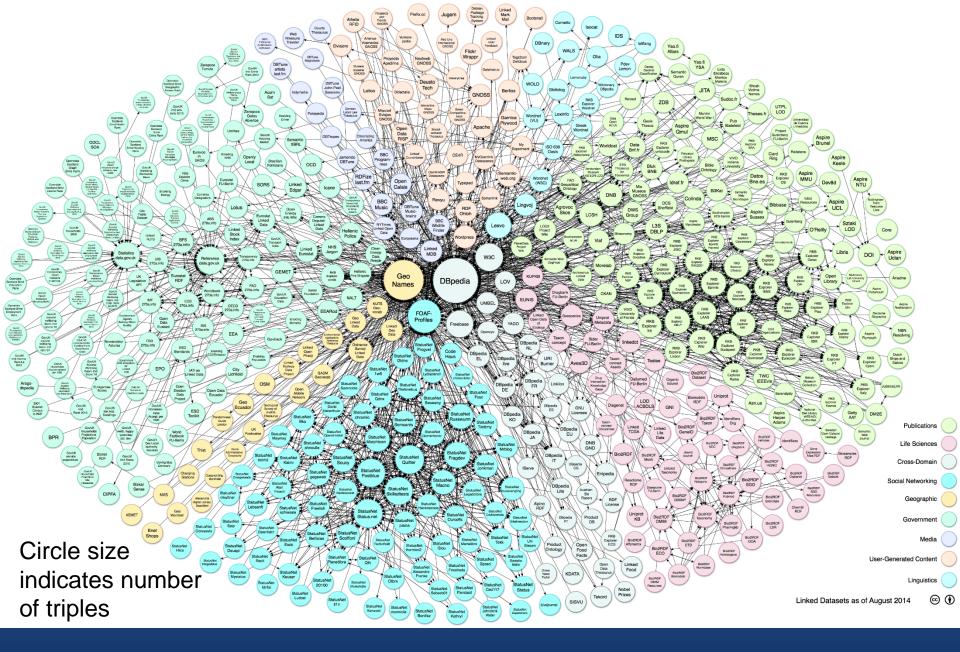
Semantic Model of Cartography

Semantic model has led to the concept of the "Map as a Knowledgebase" generating intelligent and self-reacting features.

Map features in semantic form can respond to logical inference creating new data through connections. Automatically respond to symbolization requirements. Connect with other features in response to user queries or machine requests.

Semantic model provides logical inference processing of cartographic data and basis for artificial intelligence







Map as a Knowledge Base

All map elements are represented in a triplestore, which is the knowledge base Included in the triplestore are: Triples for ontology of map features (includes taxonomy and vocabulary) Triples for instances of features Attributes and relationships (including topology) of the features Coordinate geometry of features as dereferenceable IRIs

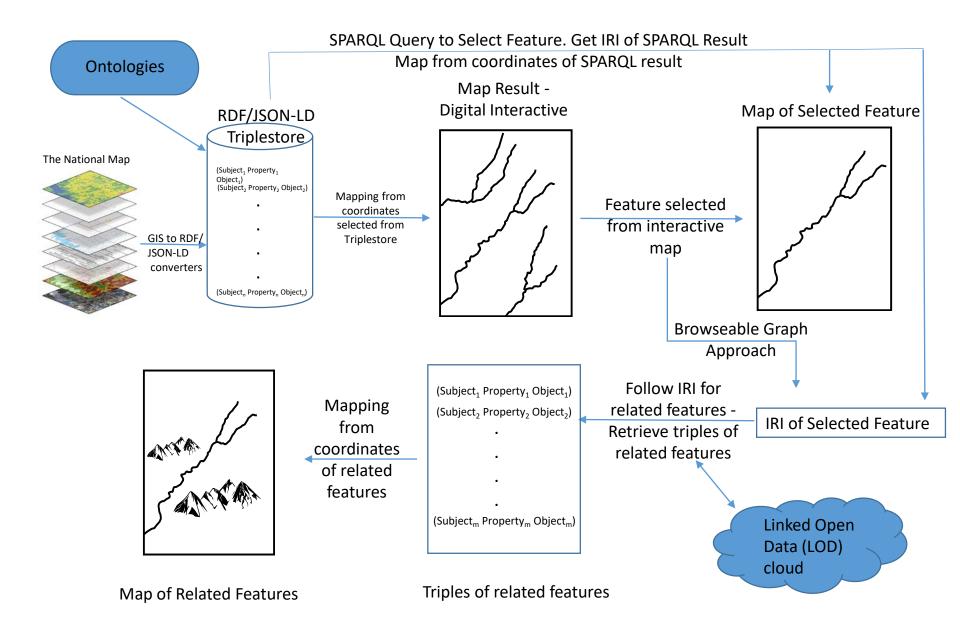


Map as a Knowledge Base

Triple store can be gueried with SPARQL Results in a set of new triples and IRIs Results can be mapped from geometry objects in triple store and resulting from query Triplestore allows browsing the graph or "follow-yournose" through the linked data in the triplestore Both methods result in IRI that can be followed into Linked Open Data Cloud to retrieve other linked data



Map as a Knowledge Base



Conclusions

Cartography has evolved from the communication paradigm through the Internet and social revolutions to the point that the map is now ubiquitous and provides a knowledge base with a graphical interface.

Semantic representation is a new cartographic paradigm and provides linked access to feature descriptions, attributes, and relationships and associated (linked) features through the Linked Open Data cloud and the Semantic Web.





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